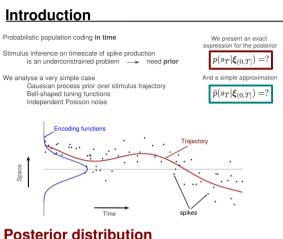


# Population coding in a fast-changing world

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# **Posterior distribution**

We find the posterior distribution over the stimulus at time T given all spikes observed so far (up to time T) by Bayes theorem

$$\begin{split} p(s_{T}|\pmb{\xi}_{(0,T]}) &\overset{\text{Bayes}}{\propto} p(\pmb{\xi}_{(0,T]}|s_{T}) \, p(s_{T}) \\ &= \int ds_{(0,T]} \, p(\pmb{\xi}_{(0,T]}|s_{(0,T]}) \, p(s_{(0,T]},s_{T}) \end{split}$$

Assumption: independent, identical Poisson neurones

$$p(\boldsymbol{\xi}_{(0,T]}|s_{(0,T]}) \overset{\text{Poisson}}{=} \prod_{t=0}^T p(\boldsymbol{\xi}_t|s_t) \overset{\text{nms}}{=} \prod_{t=0}^T \prod_i \phi_t(s_t) e^{-\sum_i \int^t d\tau \; \phi_t(s(\tau))} \propto \prod_{i,t} \phi_t(s(t))$$

Assumption: Gaussian process prior over entire stimulus (trajectory)

$$\begin{array}{ll} p(s_{(0,T]},s_T) = \mathcal{N}(\mathbf{m},\mathcal{C}) & \text{Gaussian process prior} \\ \mathcal{C}_{t,t'} = \lambda^{\|t-t'\|^x} & \text{OU process x = 1} \end{array}$$

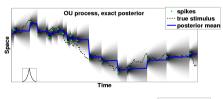
Result: Posterior distribution is a simple Gaussian

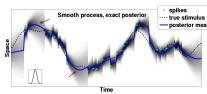
$$p(s_T | \boldsymbol{\xi}_{(0,T]}) = \mathcal{N}_{s_T}(\mathbf{k}\boldsymbol{\Theta}, \mathcal{C}_{TT} - \mathbf{k}\mathcal{C}_{tT})$$
$$\mathbf{k} = \mathcal{C}_{Tt}(\mathcal{C}_{tt} + \mathbf{I}\sigma^2)^{-1}$$

 $\theta$  = preferred position of neurone that emitted spike at time t

k = "weight" of spike at time t

#### Example: Posterior distribution for a Ornstein-Uhlenbeck and smooth prior



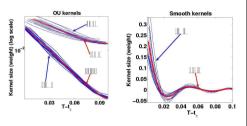


### Exact kernels k

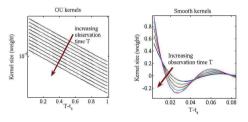
$$\mathbf{k} = \mathcal{C}_{Tt}(\mathcal{C}_{tt} + \mathbf{I}\sigma^2)^{-1}$$

- a) depends only on spike and observation times, not on spike locations b) determines the weight of each spike
- c) has a shape that is determined by the covariance of the Gaussian process prior

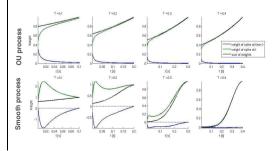
#### Exact and metronomic kernels



#### Observation time T relative to most recent spike





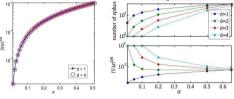


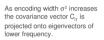
- [2] Zemel, Natarajan, Huys and Dayan, Cosvne 2005
- [3] Parts of this work were presented in Zemel, Huys, Natarajan and Dayan, NIPS 2005

#### **Exact posterior variance Approximations**

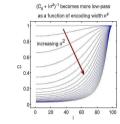
# Dependence on $\sigma^2$



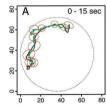




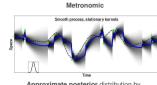




#### Example: Hippocampus, smooth trajectories







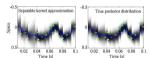
Approximate posterior distribution by treating each spike as an expert in a Product of Experts

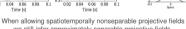
$$\hat{p}(s_T|\boldsymbol{\xi}_{(0,T]}) \propto \exp\left(\sum_{i,\tau} g(i,s,\tau)\boldsymbol{\xi}(i,T-\tau)\right)$$

Minimize Kullback Leibler Divergence with respect to projective fields

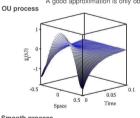
$$g(i, s, t) \leftarrow g(i, s, t) - \epsilon \frac{\partial D(p||\hat{p})}{\partial g(i, s, t)}$$

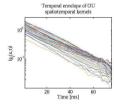
Inferring the temporal and spatial kernels separately, a good approximation is only obtained for the OU process.

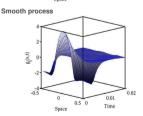


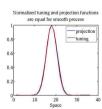


we still infer approximately separable projective fields A good approximation is only obtained for the OU process.









## **Conclusions**

#### Representation of time-varying probabilistic information in a population of spiking neurones

Spike-by-spike decoding: The effect of each spike is described by a kernel

depends on the prior

depends on other spikes if the process is smoother than OU

### Width of the posterior

Narrower encoding tuning functions are always better (in the dense regime)

#### Approximations treating each spike as an expert in a Product of Experts setting

Projective fields tend to be separable

Interactions between spikes can not be captured by independent treatment of the spikes in smooth process Interactions between spikes do not produce spatiotemporally inseparable projective fields use two-layer recurrent network [2]